



SHIH CHIEN UNIVERSITY NEWSLETTER

# 寶賡

December  
2024

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UNIVERSITY

NEWSLETTER

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Consultant  
Publisher  
Editor  
Published by

Shieh Mung-Shiung  
Ting Pin-Shou  
Office of the Secretariat  
Shih Chien University

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COVER  
PHOTO

世界皮革創意設計大賽服設系學生得獎作品  
Award-winning works by DFD students at RLSD International Student Design Competition



01

01

2024 總冠軍 & 鞋類金獎：徐譽 / Backlash  
2024 Overall Winner & Gold Winner in Footwear: Hsu Yu / Backlash

## 世界皮革創意設計大賽 服設系蟬聯三年臺灣總冠軍

董雅卉 | 服裝設計學系主任

世界皮革創意設計大賽由美國原皮皮革委員會(Leather & Hide Council of America，簡稱L&HCA)聯合全球各地的皮革相關協會共同舉辦，旨在發掘時尚設計界的明日之星。比賽涵蓋時裝設計、配飾設計、鞋類設計及生活工藝四大類別。服裝設計學系自2021年起參賽，累積至今共囊括六座金獎、五座銀獎、五座銅獎及七座優選，並於**2022、2023、2024年連續三年榮獲臺灣總冠軍 (Overall Winner)**，代表臺灣赴英國倫敦與義大利米蘭登上國際舞臺。

### 推動皮革設計教育

自2013年回歸學界任教，我將臺灣及日本的職場經驗，結合自身在皮革與袋包設計領域的專業，透過選修課程引入服裝設計學系。從基礎手縫技術開始，推動專業皮革教室的設置，使學生對皮革這一材質不再陌生，並逐漸探索新的創作可能性。同時，為促進學生學習與業界接軌，亦規劃企業見學活動，邀請廠商進行專業課程分享，以利學生深入瞭解皮革的加工與應用技術。在課程中，學生認識皮革可作為畜牧



02 03

02 03

徐譽獲獎作品 Backlash  
Hsu Yu's award-winning design, Backlash

業副產品，以及其對環境永續發展的重要性，並進一步思考如何透過設計實踐，為「可持續未來」(sustainable future) 貢獻力量。

多年來，這些努力使學生逐漸對皮革產生興趣並提升熟悉度，進而在創作中展現更多元的可能性。透過課程與產業的鏈結，他們不僅掌握技術，更理解材料背後的社會與環境意義，為未來成為服裝與配件設計的全面設計師奠定基礎。

### 教學延伸與學生成長

在參與世界皮革創意設計大賽的過程中，學生得以從學術與實務二面向取得大幅成長。每年參賽的學生利用暑假期間創作比賽作品，從設計草圖、製作樣品到完成成品，每一個細節都經過反覆調整。為了迎戰總決賽，他們還需準備簡報，並練習說明设计理念與創作背景，這不僅鍛鍊學生的表達能力，同時也增強他們的自信心與專業能力。

值得一提的是，南港老爺行旅提供決賽發表場地，學生在此進行作品展示與簡報發表，並回答評審的提問，這些實際的現場互動與演練，對學生而言非常寶貴。我聯絡主辦方開辦多場說明會，臺灣的皮革產業也加入提供皮料，協助學生認識皮革知識。這樣的活動成為企業與學校攜手培育年輕設計

人才的成功案例，使教學現場得以延伸至企業與社會層面，有利於激發學生無限的潛能。

### 2023、2024 世界皮革創意設計大賽 服設系雙金

世界皮革創意設計大賽提供一個絕佳的機會，充分展現服裝設計學系的教學成果。除了專注於服裝設計，學系透過縱向與橫向交織的課程安排，協助學生將所學靈活運用至其他設計領域。自2023年起，不僅四年級學生參加袋包設計與服裝設計相關競賽，學系更開始將參與比賽的規劃與融入擴展至二、三年級的服裝設計課程，並邀請專、兼任教師共同參與推動，擴大提升學生對皮革材質的認識與應用。

服裝設計學系二、三年級學生的初次參賽，表現相當亮眼，在競賽中榮獲多座銀獎與銅獎，展現他們在設計領域的潛能與創新能力。2023年袋包設計選修課程的學生，更囊括金、銀、銅多項獎項，為學系再添榮耀。

2023、2024年，服裝設計學系學生更連續二年拿下雙金獎殊榮。2023年，康培彥的作品「Gestation」勇奪總冠軍與服飾類金獎，李智佳的作品「Amis: Warrior's Prayer」則摘下配飾類金獎。2024年，徐譽以「Backlash」奪得總冠軍



04 2023 配飾類金獎：李智佳 / Amis: Warrior's Prayer  
2023 Gold Winner in Accessories: Lee Chih-Chia / Amis: Warrior's Prayer

與鞋類金獎，張棋殷的作品「Fluidity」則榮獲配飾類金獎。

這些榮耀不僅肯定學生的實力，亦證明服裝設計學系兼具理論與實務、重視創新與實踐之卓越教育成效。

## 六座金獎得主

自參加世界皮革創意設計大賽以來，服裝設計學系至今已累積六座金獎，分別為：

- **2024 總冠軍 & 鞋類金獎：**  
徐譽 / Backlash
- **2024 配飾類金獎：**張棋殷 / Fluidity
- **2023 總冠軍 & 服飾類金獎：**  
康培彥 / Gestation
- **2023 配飾類金獎：**  
李智佳 / Amis: Warrior's Prayer
- **2022 總冠軍 & 服飾類金獎：**  
鹿于倫 / The Sight
- **2021 服飾類金獎：**  
賴萃瑜 / Riot Grrrl's New Era

此外，學系學生也累積獲得五座銀獎、五座銅獎及七座優選，展現出無與倫比的創意與實力。

## 蟬聯三年總冠軍

在世界皮革創意設計大賽中，每個類別的金獎作品出爐後，評審會再選出最具代表性的作品授予最高榮譽—總冠軍。這項榮譽不僅是對設計實力的肯定，得主更有機會代表臺灣前往倫敦或米蘭，參與國際性的設計展示與交流。

獲獎學生除了獲得高額獎金外，更重要的是能擴展國際視野，將自己的作品呈現在更廣大的舞臺上。2024 年總冠軍得主徐譽，憑藉其鞋類設計作品「Backlash」令人驚豔，不僅奪下大獎，於決賽現場發表的服裝也都是全新創作，贏得評審一致好評。這再次證明，當學生點燃內心的熱情並全心投入時，他們必能找到屬於自己的舞臺，發揮非凡潛力。

## 展望未來

臺灣世界皮革創意設計大賽即將邁入第六屆，2025 年的賽事將吸引來自八個國家與地區的參賽者，包括非洲、中國、臺灣、印度、泰國、越南、巴西及哥倫比亞。服裝設計學系將繼續秉持追求卓越的精神，激勵專、兼任老師與學生共同努力，在未來賽事中延續佳績，再次為臺灣爭光，並於國際舞臺上展現頂尖的設計實力與創意風采。■

# 2024

## 第五屆 世界皮革創意設計大賽

主辦單位 | 美國原皮革委員會 (L&HCA)、世界台商皮革協會  
協辦單位 | 台灣皮革工業協會  
贊助單位 | 台灣設計師連線、大宇宙情報股份有限公司



05

05 2024 配飾類金獎：張棋殷 / Fluidity  
2024 Gold Winner in Accessories: Chang Chi-Yin / Fluidity

## DFD Student Becomes Taiwan's Overall Winner for Third Time in a Row at RLSD International Student Design Competition

Masa Tung (董雅卉), Chair of the Department of Fashion Design

The Real Leather. Stay Different. (RLSD) International Student Design Competition, conceived by the Leather & Hide Council of America (L&HCA), consists of a series of events launched on a global scale with leather tanning associations around the world to search for the next star in the realm of fashion design. There are four categories in the competition, including apparel, accessories, footwear and design. Since 2021, when the Department of Fashion Design (DFD) students first participated in the contest, DFD students have won a total of six gold awards, five silver awards, five bronze awards and seven outstanding awards. For three years in a row from **2022 to 2024, DFD students won the Overall Winner in the Taiwan version of the competition and represented Taiwan when participating in the London Fashion Week and Milan Fashion Week.**

## Promoting education for leather design

Since starting teaching in 2013, I have combined my industry experience in Taiwan and Japan with personal expertise in leather and bag design in the elective courses I have taught in the DFD. From hand-sewing techniques to pushing for the set-up of professional leather crafting classrooms, I ensure students become familiar with the medium as they explore the possibility of leather. Meanwhile, to ensure what the students learn aligns with the industry, I have also organized industry visits and courses taught by industry professionals, with the aim of helping students learn more in depth about leather processing and application techniques. In the courses, students learned that leather can be a by-product of husbandry and its importance in sustainable development.

They were encouraged to contribute to a sustainable future through their design.

Over the years, these efforts have aroused students' interests as they become familiar with leather and demonstrate more diverse possibilities in their design. Through linking the courses and the industry, I make sure students not only become skillful but understand the social and environmental implications of the fabric, creating a solid foundation for them to become apparel and accessory designers in the future.

## Learning beyond the classroom

By taking part in the RLSD International Student Design Competition, students have shown huge progress in both their academic and practical work. Every

06 張棋殷於 2024 決賽現場說明設計理念  
Chang Chi-Yin explaining her design at the 2024 final competition.





07 2022 總冠軍 & 服飾類金獎：鹿于倫 / The Sight  
2022 Overall Winner & Gold Winner in Apparel:  
Lu Yu-Lun / The Sight

08 鹿于倫代表臺灣參加英國時裝週  
Lu Yu-Lun represented Taiwan when attending  
the London Fashion Week.

year, students participating in the contest work on their projects during the summer and continue to adjust each detail, all the way from drafting, making samples to completing their designs. For the final competition, they are required to prepare a presentation and practice elaborating on

their idea. This process trains their verbal communication skills and enhances their confidence and professional skills.

What's worth noting is that The Place Taipei was kind enough to provide the venue for the final competition. Students displayed their work, gave presentations and answered questions raised by the judging panel at the hotel. The interaction and practice were precious experiences for the students. I also contacted the organizer and suggested holding several information sessions. The companies in the leather industry in Taiwan also provided leather samples to help students learn more about the fabric. Events like this are the success stories of how the industry and universities join hands to nurture young designers. Students are encouraged to unlock their potential as learning is extended beyond the classroom to include the industry and society.

**DFD won gold awards in two categories at RLSD Taiwan Student Design Competition in 2023 and 2024**

The RLSD Taiwan Student Design Competition offered a perfect opportunity for the DFD to showcase the results of its teaching. In addition to apparel design, the department has designed its courses in a way that helps students apply what they have learned in other areas of design. Starting from 2023, senior students began taking part in bag design and fashion design competitions. The department also began to incorporate competition participation into sophomore and junior



year courses. Faculty members work together to strengthen students' knowledge and application skills with leather.

The second- and third-year students gave brilliant performances in the competitions they took part in for the first time, garnering several silver and bronze awards, which demonstrated their potential and creativity. In 2023, the students in the elective bag design course won the gold, silver and bronze awards.

In 2023 and 2024, DFD students won the gold awards in two categories for two consecutive years. In 2023, Kang Pei-

Yan (康培彥) became the Overall Winner and gold winner in apparel for his work "Gestation". Lee Chih-Chia's (李智佳) "Amis: Warrior's Prayer" received the gold award in accessories. In 2024, Hsu Yu (徐譽) became the Overall Winner and gold winner in footwear with "Backlash". Chang Chi-Yin (張棋殷) won the gold award in accessories with her work "Fluidity".

These awards are definitely a recognition of the ability of our students. They also demonstrate the quality education provided by the DFD that balances theory, practice and innovation.

09 2023 總冠軍 & 服飾類金獎得主康培彥代表臺灣參加米蘭時裝週  
2023 Overall Winner & Gold Winner in Apparel  
Kang Pei-Yan represented Taiwan when attending the Milan Fashion Week.

10 2023 世界皮革創意設計大賽總決賽現場師生合照，指導老師為董雅卉老師、郭孟凡老師。  
Group photo with supervisors Masa Tung and Kuo Meng-Fan at 2023 RLSD Taiwan Student Design Competition





11 12 2024 總決賽發表及評審會議現場  
2024 final competition and the judging panel



14 2023 總冠軍 & 服飾類金獎：康培彥 / Gestation  
2023 Overall Winner & Gold Winner in Apparel:  
Kang Pei-Yan / Gestation

### Six gold winners

DFD has won six gold awards since its students started taking part in the RLSD Taiwan Student Design Competition:

- 2024 Overall Winner & Gold Winner in Footwear: Hsu Yu / Backlash
- 2024 Gold Winner in Accessories: Chang Chi-Yin / Fluidity
- 2023 Overall Winner & Gold Winner in Apparel: Kang Pei-Yan / Gestation
- 2023 Gold Winner in Accessories: Lee Chih-Chia / Amis: Warrior's Prayer
- 2022 Overall Winner & Gold Winner in Apparel: Lu Yu-Lun (鹿于倫) / The Sight
- 2021 Gold Winner in Apparel: Lai Tsui-Yu (賴萃瑜) / Riot Grrrl's New Era

In addition, DFD students have won five silver awards, five bronze awards and seven outstanding awards from the event, demonstrating their extraordinary creativity and skills.



13 2024 總決賽評審會議現場  
Judging at the 2024 final competition

### Overall Winner for three years in a row

In the RLSD Taiwan Student Design Competition, after the gold winner of each category is announced, the judging panel will select the Overall Winner, the best of the best among all the works. Receiving the highest honor at the contest, the overall winner has the chance to represent Taiwan and attend the London Fashion Week or the Milan Fashion Week.

Apart from the big prize money, the overall winner gets to broaden their horizons and present their work on the global stage. The 2024 Overall Winner Hsu Yu impressed the judging panel with the work “Backlash” in the footwear category. All of the collection presented at the final competition were new creations and won unanimous support from the judging panel.

This is solid proof that when students devote themselves fully to what they are passionate about, they’ll find an area where they can unlock their full potential.

### Looking forward

The RLSD International Student Design Competition will have its 6th edition in 2025, and the event will see participants from eight countries and regions, including Africa, China, Taiwan, India, Thailand, Vietnam, Brazil and Colombia. The DFD will continue to encourage our students and faculty members to work hard so our students will continue to excel in future competitions, showcase their design ability and creativity, and make Taiwan known on the global stage. ■



01

參訪紫竹寺並由導覽員解說在地文化  
Visiting Zizhu Temple to learn about local culture.

## 翻轉始業輔導：「實見啾啾星球」新生探索營

高雄校區學生事務處

### 萌芽於素養導向 綻放於校園創新

本校於 113 年 3 月獲教育部核定為「素養導向高教學習創新計畫(XPlorer 探索者計畫)」第二期 A 類校級計畫學校(全國僅 8 校通過)，計畫名稱為「從『做中學』燃起學習熱情：大一年的探索、定向與轉銜」。此計畫旨在推動以學生為中心的創新學習模式，延續 108 課綱素養導向的培育目標，透過自主學習與體驗探索，激發學生的學習熱情，引導他們順利展開大學生涯，確定職涯方向，並成為終身學習者。

為協助大一新生順利適應大學生活，翻轉過往傳統的新生始業式，本校基於計畫的創新精神，特別規劃「實見啾啾星球」新生探索營，內容涵蓋人際互動、團隊合作、洞察內省、問題解決、關懷社區及跨域探究等六大素養能力的養成，期能透過多元體驗活動，協助學生確立學習目標、拓展視野，並培養團隊合作與問題解決等關鍵能力，為大學生活奠定堅實的基礎。



02 各組成果發表  
Each team demonstrated what they had learned.



03 共同埋下時空膠囊  
Burying the time capsule together.

### 多元體驗 激發潛能

**星際啟航 - 開訓典禮：**在營隊開訓典禮中設計大驚喜儀式，李崑進校區主任化身為星際指揮官，穿著太空裝帥氣登場，瞬間點燃現場氣氛，熱鬧揭開活動序幕。

**星球探索之旅 - 破冰遊戲：**打破以往組別限制，使每位新生藉由輕鬆有趣的團康遊戲，認識來自不同組別的新夥伴。在「默契大考驗」的環節中，新生透過「當我們同在一起」的遊戲，不斷挑戰彼此默契，隨著節奏忽快忽慢，笑聲滿場，氣氛十分熱烈。學員表示：「這些破冰小遊戲讓我們互

相更瞭解，從陌生到熟悉，建立信任。」當夜幕低垂之際，大家聚在一起聊天，分享生活經歷，更增進彼此情感的聯繫。

**星球探索之旅 - 內門宋江文化導覽：**新生參訪內門紫竹寺與木柵教會，透過導覽員生動的解說，深入瞭解這片土地的歷史與文化。在紫竹寺活動中心，學員與木柵國小師生一起進行宋江臉譜彩繪及愛玉製作活動。學員分享：「此活動讓我們對在地的歷史文化有更深層認識，並在活動中心與小學生互動，是很特別的經驗。」

04 「實見啾啾星球」新生探索營活動主視覺  
Main visual design of the freshman orientation camp



**星球引力 - 電影解析探討環節：**新生打破對感情的刻板印象，深入討論如何建立健康的親密關係，各組依序上臺分享從影片中獲得的啟發，大家共同學習在大學生活中如何面對感情問題，並尊重差異。學員表示：「電影後勁很強，很多人看到掉淚，這場討論讓我體悟互相尊重與包容的重要性。」

**星際潮流課程：**老師教導學生利用廢棄物創作，激發大家無限的創意，作品一件比一件更具獨特性，讓學生訝異原本在生活中被遺棄的物品竟能成為藝術品。學員分享：「用廢棄物創作藝術品，讓我重新思考我們是否過度依賴地球資源，這些環保作品都充滿創意與個人風格。」

**外星智能課程：**許多新生第一次操作無人機，不但需要在短時間內學習基本操作，還要進行無人機足球競賽。學員在助教細心的指導下，迅速掌握技能，過程中充滿新奇與挑戰。學員說：「無人機的操作沒想像中簡單，但無人機足球競賽既具挑戰性又好玩，這次體驗讓我學到如何與隊友協作。」

**殲滅外星生物 - 水球大戰：**這是炎炎夏日中學員最期待的活動，各組為爭取榮譽，奮力應戰，合

作精神在比賽中達到巔峰，現場學員都大呼過癮。學員表示：「這場比賽讓我們學習如何運用策略與團隊合作，是這三天中最團結的時刻。」

**宇宙大爆發 - 成果發表會：**各組展現參與營隊活動的學習點滴與努力，有的組別使用簡報，有的組別製作影片，每種形式的呈現都蘊含專屬於個別團隊的回憶。學員分享：「這三天讓我接觸到很多不同領域的事物，踏出舒適圈，學到積極參與及主動社交的重要性。」有的學員因為感動而泛著淚光。最後，大家將寫給未來自己的信放入時空膠囊，在大草坪上一同埋下對未來的期許，圓滿結束三天的奇幻旅程。

### 點亮青春星火 啟動大學新航程

新生學員參與三天的探索營隊，透過破冰遊戲、水球大戰等活動，不僅探索自我，拓展視野，並與來自不同背景的同儕建立深厚情誼。學員表示：「平時都待在家裡，藉由這次營隊，讓自己踏出舒適圈。」本次營隊活動，使新生有機會增廣知識、深入反思，並激發對新事物的學習熱情，亦進一步瞭解個人的興趣、優勢與價值觀，為未來的學習與生活奠定更清晰的方向。■

05 互動式團康遊戲  
Group games

06 大型團康遊戲  
Large group games





07 高空拍攝水球大戰  
A bird's eye view of the water balloon game

## A Unique Opening Ceremony: Freshman Orientation Camp

Office of Student Affairs, Kaohsiung Campus

### Innovation that drives student competency

Shih Chien University (SC) has been selected by the Ministry of Education to participate in the second phase of **The XPlorer Project: A University Competency-Based Education Initiative** (Category A University) in March 2024. Only eight universities were selected to take part in Category A. SC's program **Igniting Passion for Learning through Learning by Doing: Freshman Year Exploration, Orientation and Transition** focuses on a student-centered innovative learning method. Following the goals set in the curriculum guidelines of the 12-year basic education and through self-directed learning, the program aims to guide students as they start life in university, helping them find the passion to learn, discover their career paths and become lifetime learners.



08

## 08 「星際啟航」開訓典禮 Opening ceremony

To help freshmen smoothly transition into university life, SC organized a freshman orientation camp “**SC Freshman Planet**” that was unlike traditional opening ceremonies and included interpersonal interaction skills, teamwork, self-reflection and insight, problem-solving skills, community engagement and interdisciplinary research. The aim was to help students identify their learning goals, broaden their horizons, acquire teamwork and problem-solving skills through various experience activities.

### **Diverse experience to unlock potential**

**Opening ceremony:** The ceremony was designed as a surprise when Kaohsiung Campus Director Lee Kun-Chin (李崑進) dressed up as the stellar commander as he entered the venue to kick off the event.

**Ice breaker games:** Every student had the chance to get to know each other better through group activities. During a

teambuilding activity, students played a game along with a classic song to see if they could work well together. It was lively as people tried to follow the changing rhythm of the music. “These ice breaker games helped us get to know each other better and build trust,” said a student. As it got darker, the students sat around to chat about their experience and bonded with each other.

### **Tour of Song Jiang Battle Ritual:**

Students visited Zizhu Temple and Muzha Church in Neimen to learn more in depth about local history and culture through the lively introductions of the tour guide. At the Zizhu Temple activity center, students took part in face painting for the Song Jiang Battle Ritual and the making of Aiyu jelly with the pupils and teachers from Muzha Elementary School. One of the students said, “This activity gave us a chance to learn more about the history and culture of this place and interact with elementary students. It was a very special experience.”





09 操作無人機  
Operating a drone

**Film discussion:** Breaking free from traditional relationship stereotypes, students discussed how to establish a healthy relationship. Each group shared what they had learned from the film and how to cope with relationship issues as well as how to respect differences at university. “The film creates a strong impact. Many cried as they watched it. The discussion helped me understand the importance of respect and tolerance,” a student said.

**Upcycling:** Students were taught how to make things out of waste materials, and many of them demonstrated brilliant creativity with unique works. They were very impressed that discarded things could be turned into artwork. “Making artwork from waste materials helped me rethink about whether we have been overly reliant on resources on earth. These eco-friendly works are both creative and unique,” one student said.



**An exercise for the brain:** For many students, it was their first time operating a drone. They were asked to learn the basics with limited time and participate in a drone football game. With the guidance of the teaching assistant, students were able to quickly grasp basic maneuvering

skills. “Operating a drone was harder than I expected, but the drone football game was challenging and fun. I learned how to work with teammates,” a student said.

**Water balloon game:** The most highly anticipated activity in the heat of summer. Each team did their best and worked perfectly together. Everyone had a great time. “We learned how to use strategy and work as a team in the competition. Over the past three days, we were at our best as a team during this competition,” a student said.

**Presentation:** Each team shared their progress and what they have learned after the three-day event. Some groups demonstrated with slideshow briefings, and other groups presented videos they had made. All these different kinds of demonstrations are special memories unique to the participants. “Over the past three days, I tried many different things and stepped out of my comfort

zone. I learned the importance of active participation and social skills,” a student said. Some students became tearful as they were deeply moved by the experience. At the end of the camp, participants put the letters they wrote to their future selves in a time capsule and buried them to wrap up the magical journey.

### Equipped to kick-start university journey

Through ice breaker games, the water balloon game and other games at the three-day camp, students explored, broadened their horizons and formed friendships with students of different backgrounds. “I stay at home most of the time. The camp gave me a chance to step out of my comfort zone,” a student said. The camp helped the freshmen learn, reflect, become interested in new things, and explore personal interests, advantages and values. The design of the activities also gave them a clearer direction about learning and life in the future. ■

10 與木柵國小學生互動  
Interaction with pupils from Muzha Elementary School

11 利用廢棄物創作作品  
Turning waste into artwork





01

01 接受 OPENTIX 國家兩廳院文化生活專訪 (攝影 / 郝御翔)  
Interview by OPENTIX (Photo by Rex Hao)

## 教學 / 設計 / 競賽，持續在創作與學習的路上

林恒正 | 文化與創意學院院長

在當今快速變化的社會中，教育領域的發展不再僅依賴傳授知識的過程，更多的是關注如何激發學生的創造力、批判性思維與問題解決能力。教師的角色需要不斷進行自我更新與創新，這也是從事設計教育者藉由不斷的設計創作與競賽，成為提升教師專業素養的重要途徑。一路參賽所求無他，只為試煉自己的設計能力與對時尚設計學系學生的交代，因為我要求學系教師都要做個「活的老師」。

### 一切緣起於實踐 逐步實踐踏實中

和實踐的緣分來自於母親，她是實踐家專三年制首屆畢業校友，而我和實踐大學真正的連結，也是由母親協助我投遞履歷資料，因而開啟與實踐超過 25 年的緣分。從小我就喜歡翻閱母親在實踐學習時的作業本，工整娟秀的字體與細膩整理的筆記，讓我對「實踐」二字有深刻的體會。創立時尚設計學系至今已邁入第 18 年，在我看來，設計教學的核心不僅止於知識的傳遞，更在於如何引領學生進入真實的創作世界。設計師的視野與創意來自於對現實世界的感知及洞察，因此，設計的教學必須以設計師的實踐經歷作為支持。我要求時尚設計學系的每一位教師，都不僅是設計領域的學者，更是活躍於設計行業的設計師，這樣才能使學生真正感受到設計的活力與挑戰，並且從實踐中學到最前沿的技術與趨勢。

## 一顆永遠好奇與渴望創作的心

走過 66 個國家，旅行對我而言是創意與視野的啟發，懷著一顆永遠好奇的心，也延伸到我參加的各項競賽。我的作品有幸獲選代表臺灣參加人生百大設計展—布拉格劇場設計藝術四年展 (Prague Quadrennial, 簡稱 PQ)，成為國家館代表作品之一，並贏得 2003 年 (PQ'03) 國家館銀獎及 2007 年 (PQ'07) 國家館金獎。自 2005 年起，我開始參與每四年一次，有「劇場設計界奧斯卡獎」之稱的 WSD (World Stage Design) 世界劇場設計大賽，第一屆在加拿大多倫多舉辦，至今從不間斷，目前也正計畫參與阿聯主辦的 WSD2025。

我在 WSD2009 韓國首爾榮獲服裝設計金獎，作品詮釋愛爾蘭劇作家貝克特的經典名作《終局》(Endgame)。在劇場服裝設計領域的思維模式中，設計的美不一定是所謂的流行時尚或是大眾制式的美。在劇場中，人是可以貌相的，而在其思維裡，所謂好的設計，是一種對的設計、到位的設計及合宜的設計，所以《終局》的人物角色敘述對生命無形桎梏的無奈，就像牆面上長期積累的壁癌一般，侵蝕著人心與意志，終將崩潰瓦解。

在 WSD2022 加拿大卡加利我以新編豫劇《蘭若寺》奪得服裝設計銅獎，這個設計以暈染技法的疊加，代表蘭若寺中眾妖對於人類正氣的吸取，以餵養自身的修煉。反之，我應用所謂褪色的減法，來顯示出人類逐漸喪失的正氣與精力，更將傳統京劇將軍形象的靠旗扮裝，加以解構變形來形塑大樹妖猶如自地底深處復活的妖孽一般，一種破敗但具肅殺之氣的形象油然而生。這些概念的考量與一般時裝設計的思維模式不同，這也是劇場服裝設計師必須更能由人性深處去思考設計創作的特殊之處。於同年度，我也很榮幸獲選國立臺北藝術大學 40 週年傑出校友獎的肯定。

今(2024)年有幸榮獲美國謬思設計大獎 (MUSE Design Awards) 金獎，我以與十鼓擊樂團合作的服裝設計作品「Island Legend」獲獎，設

計上彰顯臺灣民俗慶典與儀式，以及對宗教的嚮往與狂熱。例如當中的「搶孤」舞碼，結合原生麻的材質，藉由黑灰的暈染呈現搶孤者的汗水與孤棚牛油的黑，以黃色系凸顯大量冥紙灑落的意象，再透過代表生命與信仰熱度的紅色系，增添視覺溫度與強化層次感，敘述著屬於島民的島嶼傳說。

## 一直持續學習與努力進步中

設計是一個永無止境的探索過程，無論是對於設計師還是設計教師來說，持續學習都是保持創新與活力的關鍵。我鼓勵時尚設計學系師生積極參加國際競賽，並參與各類設計研討會、講座、藝術節及設計展，以汲取最新的靈感與知識。

教學、設計與競賽，這三者密不可分。作為一名設計師兼教師，我深知自己需要不斷進行自我歷練，才能為學生提供更具價值的教育內涵，也才能在設計領域中不斷保持活力與創意。每一個參賽經歷、每一次的創作挑戰，都是我成長的養分，也陪伴我一同在創作與學習的路上持續前行。■

02 獲頒國立臺北藝術大學 40 週年傑出校友獎  
Lin received the outstanding alumni award at the 40th anniversary of Taipei National University of the Arts.



02



03 「無題島」- 2025 法國設計大獎 - 服裝設計類首獎 - 白金獎作品  
 “The Unnamed Island” -2025 French Design Awards-  
 Fashion Design/Costume Design-Platinum Award

04 2025 French Design Awards 服裝設計白金獎獎座  
 Platinum award trophy

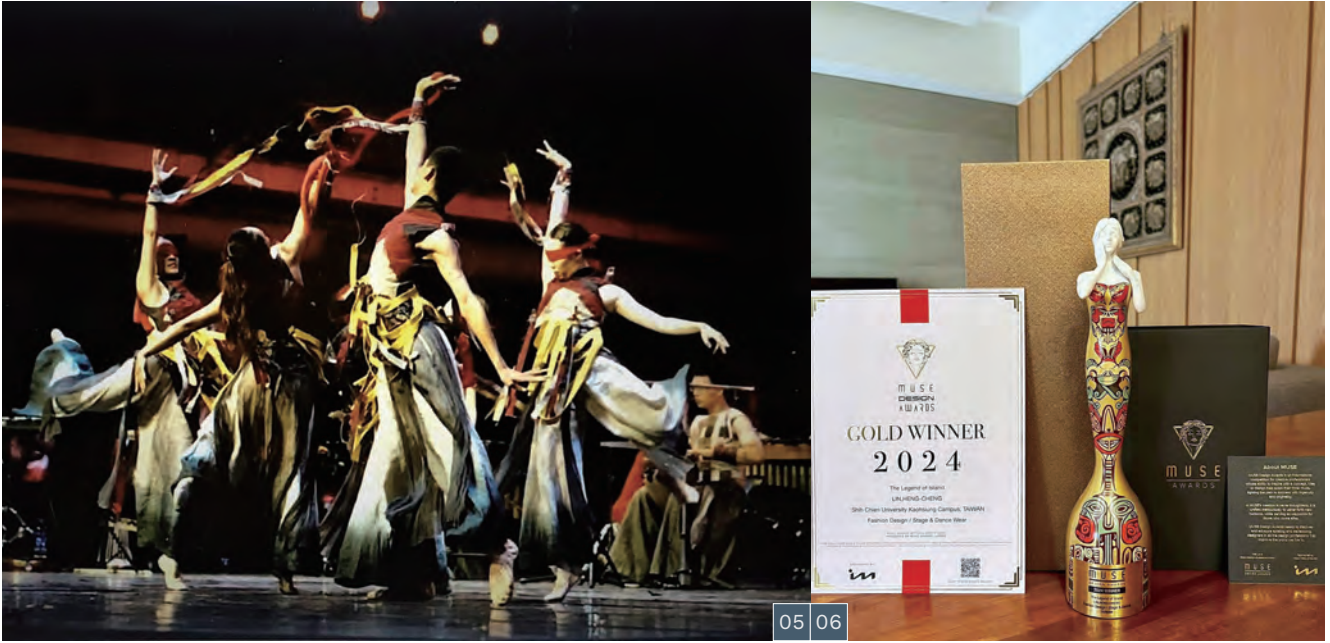
## Teaching/Design/Competition: A Journey of Constant Creation and Learning

Lin Heng-Cheng (林恒正), Dean of College of Culture and Creativity

In a rapidly changing world, the focus of education is no longer about imparting knowledge, but how to stimulate students’ creativity, critical thinking and problem-solving skills. Teachers need to constantly reinvent themselves and be creative. As a design educator, they keep improving their expertise through continuously participating in design projects and competitions. I have been taking part in many competitions, with the aim to always challenge myself and be a role model for my students in the Department of Fashion Styling and Design Communication (FSDC). This is why I ask all our faculty members to constantly learn and improve.

### Where it all began

My relationship with Shih Chien University (SC) could be traced all the way back to my mother, who was among the first graduates of the then three-year college. Specifically,



05 2024 繆思設計大獎服裝設計金獎作品  
Gold award-winning work at 2024 MUSE Design Awards

06 2024 MUSE Design Awards 服裝設計金獎獎座  
Gold award trophy

my solid connection with the university started more than 25 years ago, when my mother helped me deliver my resume to the university. As a child, I enjoyed flipping through my mother’s workbook that she kept when she studied at SC. Her writing was neat and her well-organized notes made a deep impression on me. In the eighteen years since the establishment of FSDC, I have become more confident that the core of design education is not simply about imparting knowledge but how to

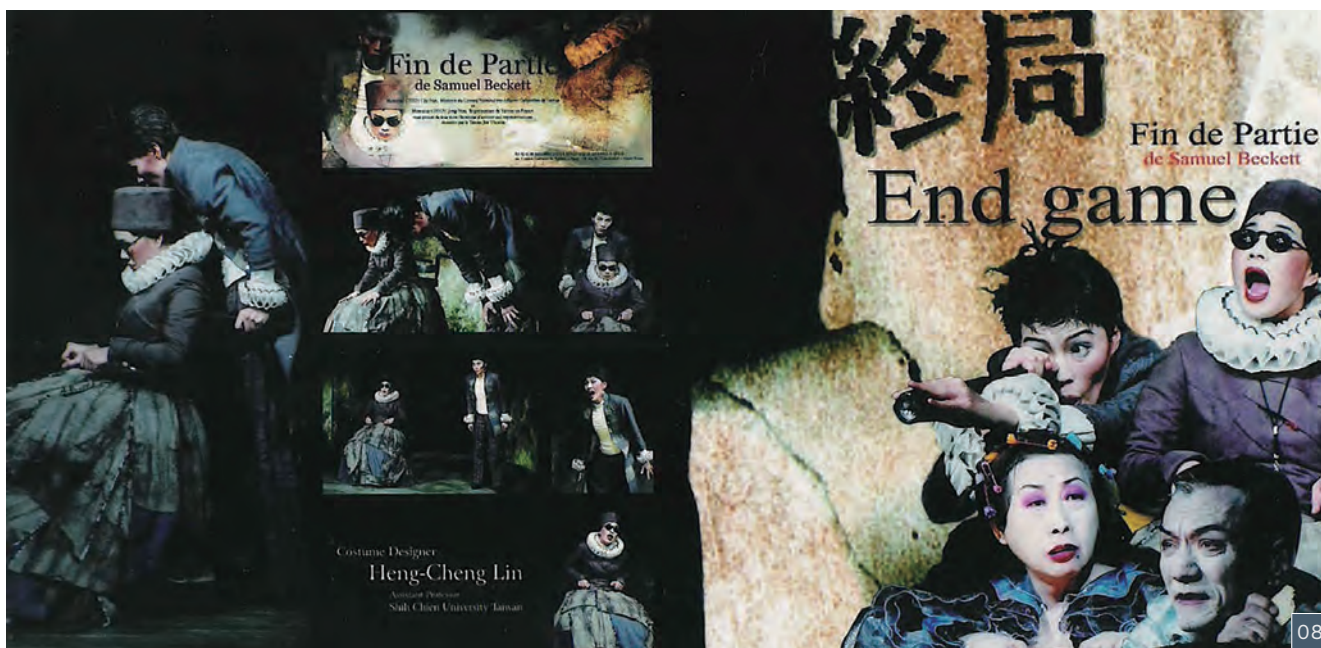
help students step into the real world of design. A designer’s perspective and creativity come from his/her experience and insights of the real world. Therefore, the teaching of design must use the real experience of designers. I have asked all faculty members in the FSDC to be both dedicated academics in the field and active designers in the industry. By doing so, they will be able to share with students the energy and challenges of design and help students learn the latest technology and trends through practice.

07 母親就讀實踐家專時期於校門口留影  
Photo of Lin’s mother at the entrance of Shih Chien College



### Stay curious and enthusiastic as a designer

I have visited 66 countries so far, and traveling has broadened my horizons and stimulated my creativity. The experiences keep me curious, which is reflected in my competition performance. Some of my artworks were selected among the ones to represent Taiwan at the **Prague Quadrennial (PQ)** and won the silver prize in 2003 (PQ’03) and gold prize in 2007 (PQ’07). Starting



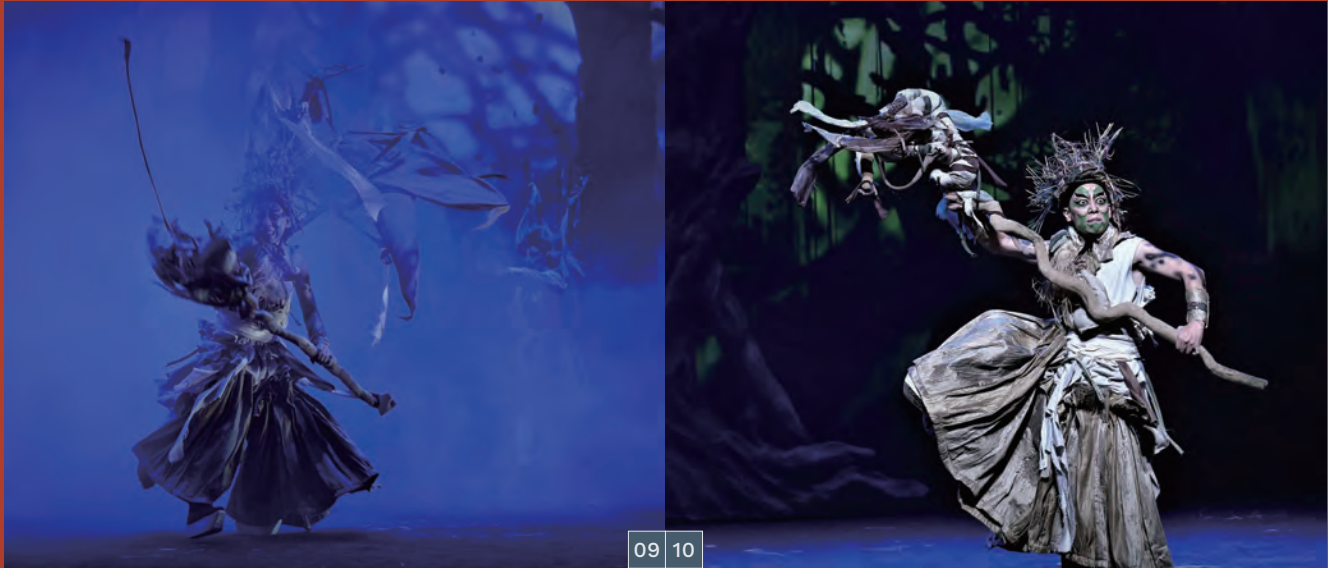
08 WSD2009 世界劇場設計大賽服裝設計金獎作品  
Gold award-winning artwork at WSD2009

from 2005, I have continuously participated in the **World Stage Design (WSD)**, the **Oscars in the world of stage design**. The first edition of the event was held in Toronto, Canada, and the event has been organized once every four years. Currently, I plan to participate in WSD2025 to be held in the United Arab Emirates.

I won the gold award in costume design at WSD2009 in Seoul, South Korea. My work interprets *Endgame*, the classic work of the Irish playwright Samuel Beckett. In the field of costume design, beauty doesn't necessarily conform to popular fashion or beauty standards. In theater, a book can be judged by its cover. Good design means the right design that fits what it should be. In *Endgame*, the characters feel helpless in the face of the invisible constraints in life. It was like the efflorescence accumulated throughout the years on the wall that erodes people's heart and will to a point that everything breaks down.

At WSD2022 in Calgary, Canada, I received the bronze award in costume design for the adapted Henan opera *At Aranya Temple*. The layering, using the blending technique, represents the evil spirits that suck the souls from humans. On the other hand, I used the fading of colors to demonstrate humans losing spirit and energy. I also deconstructed and transformed traditional battle flags to create a dilapidated but austere look of the evil tree spirit. Unlike in the field of fashion design, costume designers must delve into humans to explore the uniqueness of their work. In the same year, I also had the honor to receive the outstanding alumni award from Taipei National University of the Arts at its 40th anniversary.

This year (2024), my design "Island Legend" for the Ten Drum Art Percussion Group became the **gold winner in Fashion Design (Stage & Dancing Wear)** at the **MUSE Design Awards** in the U.S. The



09 10

WSD2022 世界劇場設計大賽服裝設計銅獎作品  
Bronze award-winning artwork at WSD2022

design reflects Taiwan's traditional folk festivals and rituals as well as fervent religious passion. For instance, in the "Chiang Ku" performance, hemp was dyed into grayish black to represent the sweat of the participants and the canopy. Yellow symbolizes the image of the joss money, while red represents life and the religious followers. These colors add visual depth and warmth to the legends that belong to people on this island.

### A constant journey to learn and improve

Design is a never-ending exploration. For both designers and teachers in the field, continuous learning is the key to

stay innovative and energetic. I encourage both the students and faculty members in the FSDC to participate in international competitions as well as seminars, lectures, arts festivals and design exhibitions to keep abreast of the latest inspiration and knowledge.

Teaching, design and competition are all closely related. As a designer and teacher, I know that I must continue enhancing myself to give my best in teaching and keep active and creative in my design. Every competition and challenge met during each project has become a part of my journey in design and learning. ■

